

EraseLoRA: MLLM-Driven Foreground Exclusion and Background Subtype Aggregation for Dataset-Free Object Removal

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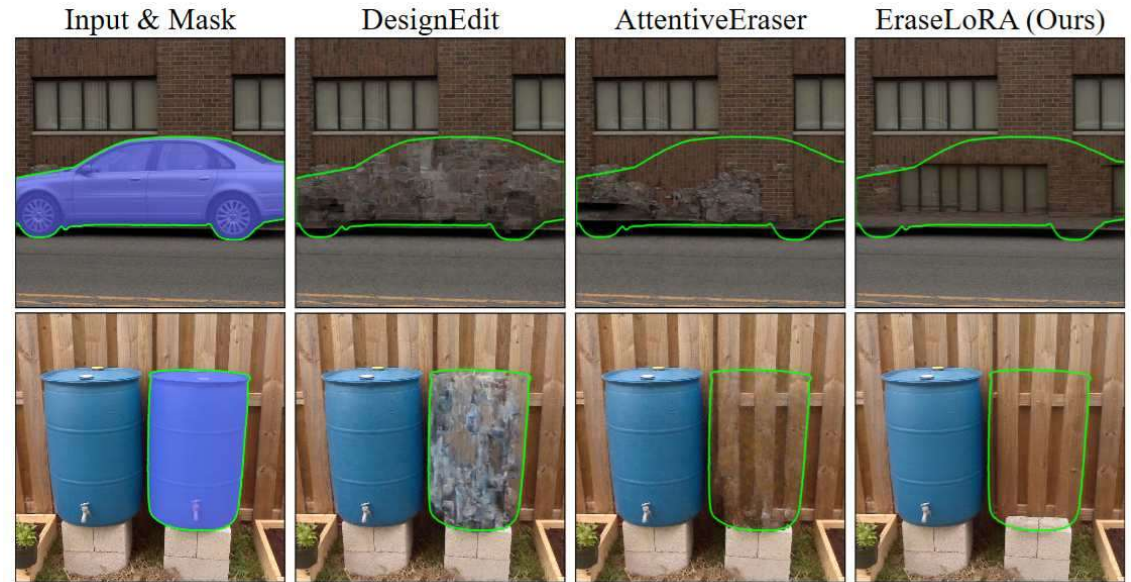
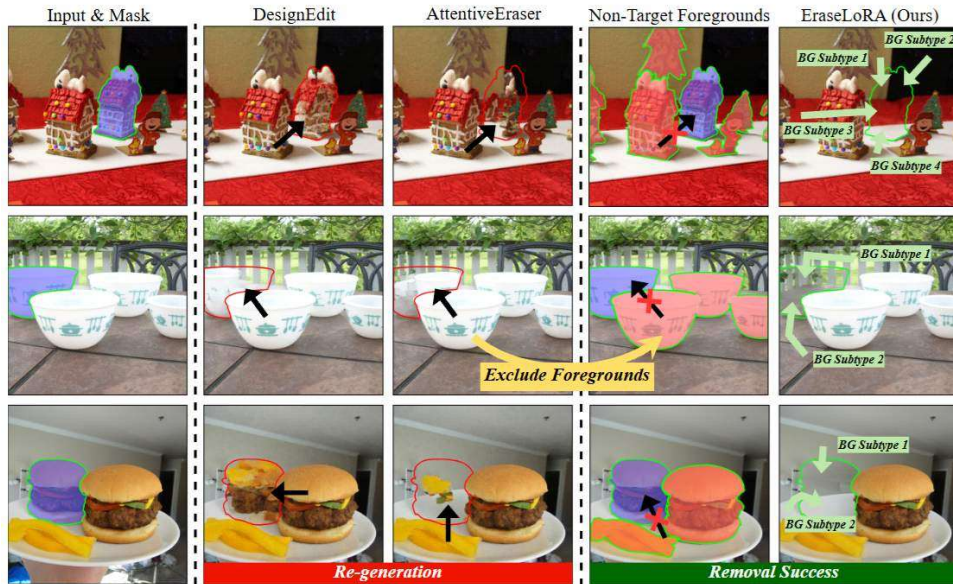


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Problem

Goal: Remove the target and reconstruct the occluded background



Failure 1:

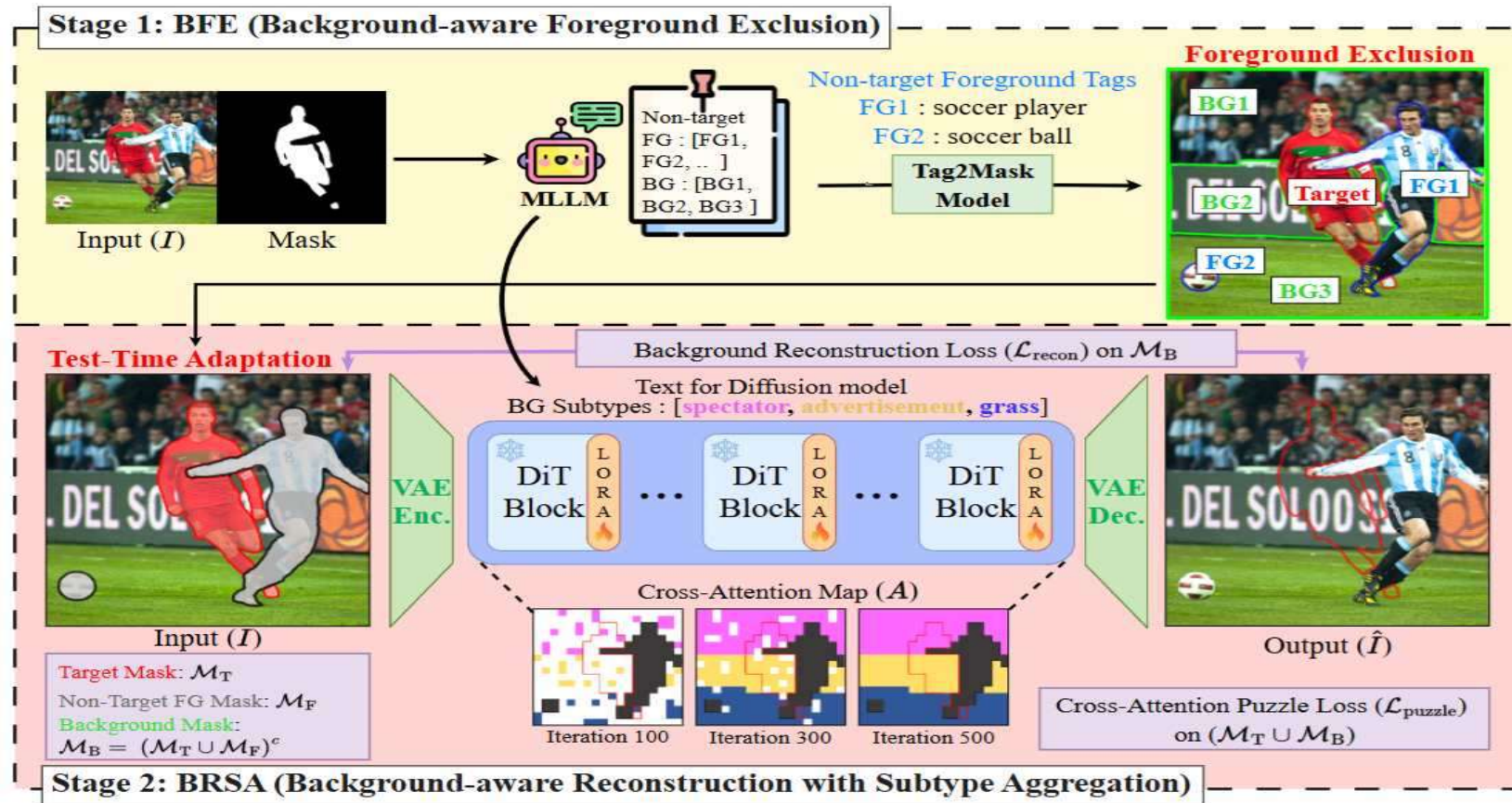
Non-target foregrounds are mistaken for background
→ Unwanted object re-generation

Failure 2:

Background subtypes are not distinguished
→ Blurred textures and structural misalignment

Both failures originate from the lack of explicit background-aware reasoning

Method Overview



Stage 1 · BFE:

Separate target FG, non-target FG, and background subtypes

Stage 2 · BRSA:

Reconstruct and aggregate background subtypes with test-time LoRA

Dataset-free

No attention blocking

Model-agnostic

BFE isolates clean background supervision

Stage 1 · Background Aware Foreground Exclusion

MLLM $\rightarrow$ F: Non-target foreground tags

MLLM $\rightarrow$ B: background subtype tags

Tag2Mask(F) $\rightarrow$ M_F

Clean Background

$$M_B = \Omega - M_T - M_F$$

→ BFE prevents foreground distractors from being used as background references

Input



Mask



Prev. Methods

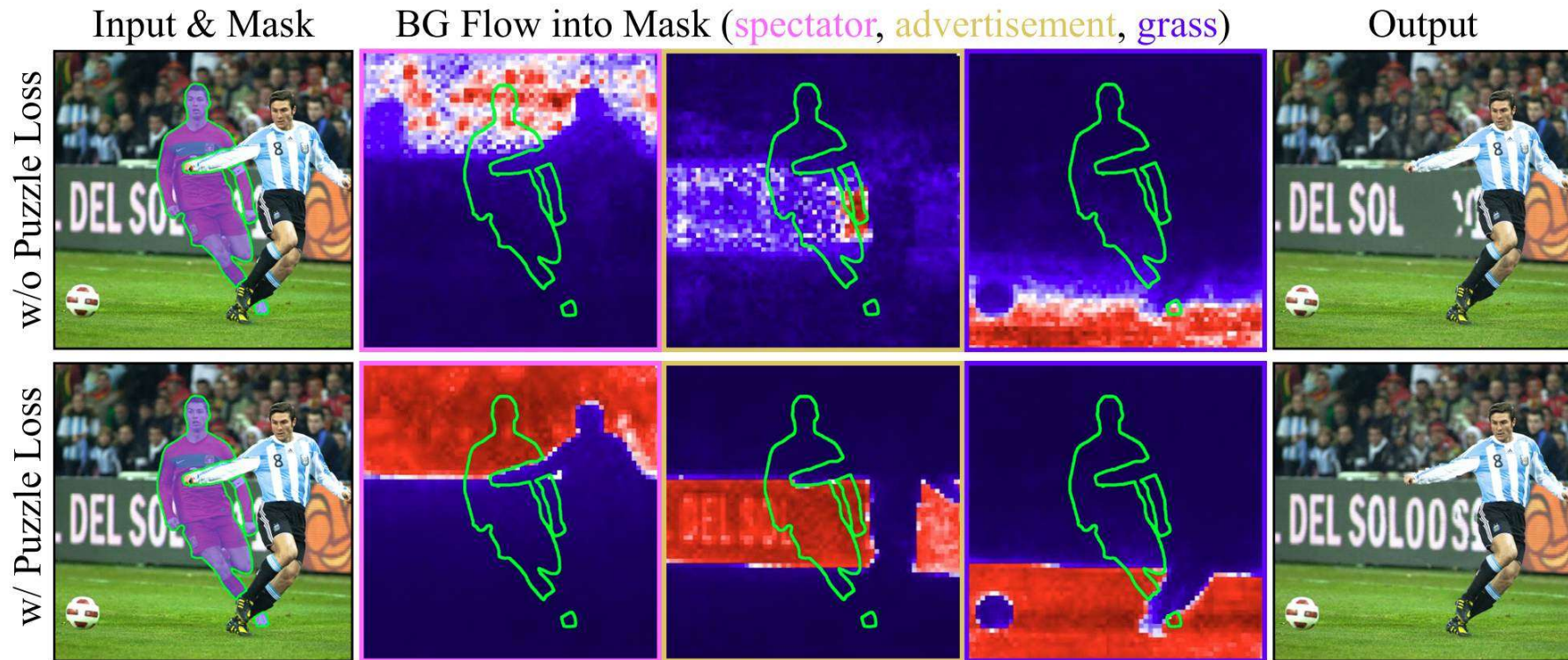


EraseLoRA(Ours)



BRSA assembles complementary background subtypes

Stage 2 · Background Aware Reconstruction with Subtype Aggregation



(1) Reconstruction Loss

- Preserve clean-background appearance and structure for input image

$$\mathcal{L}_{\text{recon}} = \frac{1}{M} \sum_p \|\widehat{z[p]} - z[p]\|^2$$

+

(2) Puzzle Loss

- Aggregate background subtypes in valid regions

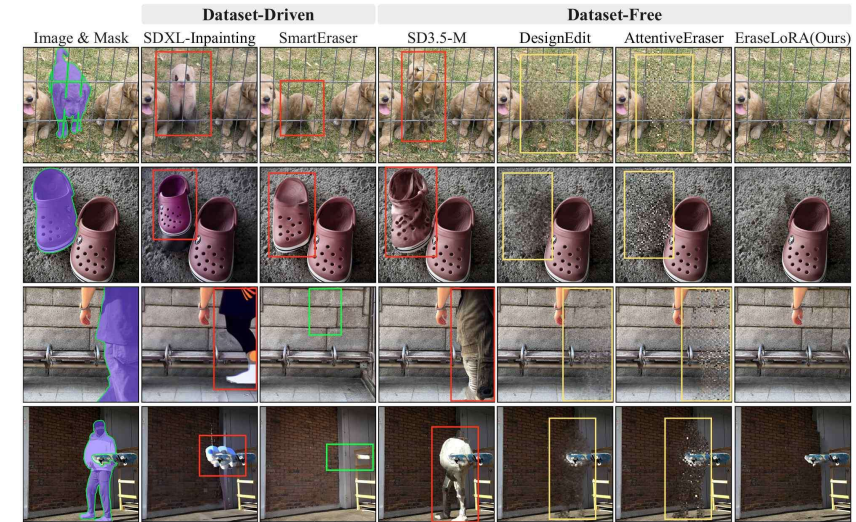
$$\mathcal{L}_{\text{puzzle}} = 1 - \text{Dice}(A^{\text{dom}}, \mathbf{1}_{M_T \cup M_B})$$

$$\mathcal{L}_{\text{total}} = \mathcal{L}_{\text{recon}} + \lambda \mathcal{L}_{\text{puzzle}}$$

Quantitative & Qualitative comparison on OpenImages V7 and RORD

BG Sim. ($\uparrow$) : Faithful background reconstruction / FG Sim. ($\downarrow$) : Less object re-generation / BG Pres. ($\uparrow$) : Unmasked-region preservation

	OpenImages V7			RORD		
	BG Sim. ($\uparrow$)	FG Sim. ($\downarrow$)	BG Pres. ($\uparrow$)	BG Sim. ($\uparrow$)	FG Sim. ($\downarrow$)	BG Pres. ($\uparrow$)
<i>Dataset-Free Approaches:</i>						
SD3.5-M [8]	0.605	0.286	0.934	0.582	0.319	0.907
+ AttentiveEraser [34]	0.559	0.276	0.931	0.541	0.302	0.901
+ DesignEdit [14]	0.600	0.255	0.933	0.597	0.273	0.908
+ EraseLoRA	0.743	0.151	0.924	0.779	0.138	0.901
<i>Dataset-Driven Approaches:</i>						
SDXL-Inpainting [26]	0.677	0.212	0.742	0.645	0.234	0.720
PowerPaint [54]	0.669	0.217	0.719	0.729	0.176	0.687
CLIPAway [7]	0.656	0.223	0.713	0.744	0.156	0.705
SmartEraser [15]	0.709	0.185	0.727	0.768	0.148	0.672
EntityErasure [53]	0.679	0.204	0.728	0.766	0.175	0.716



$\geq 23\%$

Higher BG Similarity
Vs. prior dataset-free methods

$\geq 1/2$

Foreground Similarity
Vs. SD3.5-M

≈ 0.9

Background preservation
Vs. prior dataset-driven methods

Ablation Study

BG Sim. ($\uparrow$) : Faithful background reconstruction / FG Sim. ($\downarrow$) : Less object re-generation / BG Pres. ($\uparrow$) : Unmasked-region preservation



Method	Loss Components		Metrics	
	$\mathcal{L}_{recon}$	$\mathcal{L}_{puzzle}$	BG Sim. ($\uparrow$)	FG Sim. ($\downarrow$)
SD3.5-M 8	✗	✗	0.605	0.286
+ EraseLoRA	✓	✗	0.736	0.158
+ EraseLoRA	✗	✓	0.561	0.278
+ EraseLoRA	✓	✓	0.743	0.151

- (1) The reconstruction Loss anchors the original background structure for input image
- (2) The Puzzle Loss integrates background subtypes and suppresses foreground cues
- (3) Both Loss coherent and detail-preserving reconstruction

Conclusion

Our project page
available here! (Paper
& Code)



Project

EraseLoRA introduces explicit background reasoning into dataset-free object removal

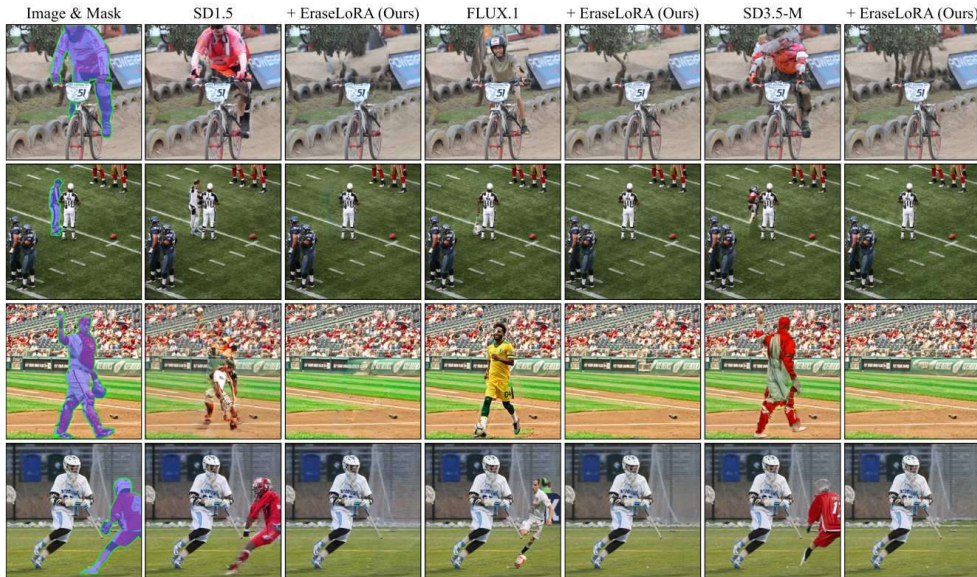


Table 7: EraseLoRA on different diffusion backbones with TTA cost.

Method	Metrics		TTA Cost			
	BG Sim.(↑)	FG Sim.(↓)	Param.	VRAM	Opt.	Time
SD1.5	30	0.596	0.271	858 M	3.39 GB	-
+ EraseLoRA	0.702	0.176	+6.38 M	+0.68 GB	117 s	
SDXL	26	0.608	0.297	2,573 M	11.5 GB	-
+ EraseLoRA	0.730	0.186	+46.5 M	+5.86 GB	250 s	
SD3.5-M	8	0.605	0.286	2,243 M	21.9 GB	-
+ EraseLoRA	0.743	0.151	+23.9 M	+9.0 GB	191 s	
FLUX.1	3	0.588	0.205	11,902 M	38.5 GB	-
+ EraseLoRA	0.760	0.146	+52.3 M	+20.9 GB	495 s	

(1) **Background-aware removal** : EraseLoRA excludes non-target foregrounds and coherently aggregates multiple background subtypes.

(2) **Model-agnostic generalization** : It consistently improves object removal across diffusion backbones without requiring paired training data.

(3) **TTA cost** : 500 iterations take ~3 min/image; early stopping averages 141 iterations, achieving >3.5× speedup while retaining >96.5% of BG similarity.